

Create your own magic and mayhem! You just need a D6 and a can-do attitude. Make a roll for each trait and share your results using #MagicXMayhem!

You are a(n):

1. Djinn

- 2. Non-Magical Detective
- 3. Necromancer
- 4. Alchemist
- 5. Thief
- 6. Slayer of Dragons

Armed with:

- 1. A longsword
- 2. Your magical abilities
- 3. A Hand of Glory
- 4. Immortality
- 5. Mind control
- 6. Political acumen

ln:

1.

- Kathmandu
- 2. A haunted space castle
- 3. The Protectorate
- 4. A small French village
- 5. The 90s
- 6. Magical boarding school

You are also:

- 1. Riding a dragon
- 2. A twin
- 3. A huge smartass
- 4. Haunted by the ghosts of your past
- 5. Running a heist
- 6. Fomenting a rebellion



Magic For Liars by Sarah Gailey

When a gruesome murder is discovered at a magical academy where her estranged twin teaches, detective Ivy Gamble is pulled into a world of untold power and dangerous secrets. She must find a murderer and reclaim her sister without losing herself.

Dragonslayer by Duncan M. Hamilton

A dangerous tale of lost magics, unlikely heroes, and reawakened dragons. Guillot dal Villevauvais is wasting away his days in a bar and mourning his lost family. Until a higher call comes: Destroy the last dragon.

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Middlegame by Seanan McGuire

Roger and Dodger aren't exactly human, but they aren't exactly gods, either. Not yet. Created by an alchemist with designs on ultimate power, the siblings must navigate an amoral world in this standalone modern fantasy.

The Ascent to Godhood by JY Yang

The next step in the silkpunk Tensorate series, a wide-ranging, imaginative, engaging playground that the *New York Times* lauded as "joyously wild." The Protector is dead, her followers tremble. Her enemies rejoice. Except one.



The Gurkha and the Lord of Tuesday by Saad Z. Hossain

A djinn king newly awakened after millennia of imprisoned slumber meets a soldier in exile pursuing a forty-year-old vendetta. Ultimately the two face off against a tyrant and upend a paradise in this genre-bending novella.



Blood of an Exile by Brian Naslund

A fast-paced adventure perfect for comic readers and fans of heroic fantasy. Condemned to die and impossible to kill, Flawless Bershad is given an out: Kill a king and go free.

An Illusion of Thieves by Cate Glass

In a world where magic is punishable by death, a ragtag team of allies set out to pull off an elaborate heist but in the process, they stumble upon the seeds of rebellion, and must stop a civil war.



Gideon the Ninth by Tamsyn Muir

The most fun you'll ever have with a skeleton. The Emperor needs necromancers, and the Ninth Necromancer needs a swordswoman. Gideon has a sword, some dirty magazines, and no more time for undead bullshit.